

A Very Brief Intro to Golang

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Notable projects that use it

- [Kubernetes](#)
- [Kubernetes – Helm](#)
- [Docker](#)
- [Packer](#)
- [Terraform](#)
- [Tekton](#)

Why it exists

- Google needed a simple programming language that scaled and performed well for distributed systems at a large scale.

Designed with simplicity in mind

- All loops are declared with for
- Composition over inheritance
- Python like array operations
- Encapsulation declared by case
- Built in garbage collection
- Package manager, linter, auto formatter, and unit testing framework all packaged together

Composition over Inheritance

- Inheritance is not supported

```
type Building struct(){
```

```
    Door
```

```
    Name string
```

```
}
```

```
Type Door struct(){
```

```
    Location string
```

```
}
```

Loops

- For, while and do while are all declared with for

For Loop

```
for i := 0; i < 10; i++ {  
    sum += i  
}
```

Range

- Iterates over a slice or map
 - Like for each in Python

```
for i range slice {  
    fmt.printf(i)  
}
```


While loop

```
for sum < 1000 {  
    sum += sum  
}
```

Variables

- A list of variables can be declared with var
 - Like Javascript
- Can be set automatically, like python and JS

```
Number = balance(input int) int {  
    Return input  
}
```

Slices

- A dynamically sized flexible view of the elements in an Array
- `numbers := [6]int{1, 2, 3, 4, 5, 6}`
- `A[low / left : high / right]`
- **Like python**
- `var s []int = numbers[1:4]`
- Output: 2, 3, 4

Short Variable Declarations

```
number := balance(input int) int {  
    Return input  
}
```

Loops

- For, while and do while are all declared with for

For Loop

```
for i := 0; i < 10; i++ {  
    sum += i  
}
```

While Loop

```
for sum < 1000 {  
    sum += sum  
}
```

Range

- Iterates over a slice or map
- Like “for each” in Python

```
for i range slice {  
    fmt.printf(i)  
}
```


Slices

- A dynamically sized flexible view of the elements in an Array
- `numbers := [6]int{1, 2, 3, 4, 5, 6}`
- `A[low / left : high / right]`
- Like python
- `var s []int = numbers[1:4]`
- Output: 2, 3, 4

Composition over Inheritance

- Inheritance is not supported
- Like in React JS

Encapsulation

- Encapsulation is case sensitive
- Capitalized - public
- non capitalized - private

Encapsulation Example

```
type Building struct() {  
    Door  
    Name string  
}
```

```
type Door struct() {  
    Location string  
}
```

Pointers

- Holds the memory address of a value
 - Like C
- However, Go does not support pointer arithmetic
 - `var *ptr int`
 - ~~`ptr++`~~

Defer

- Defers the execution of a function until the surrounding function returns.

```
func main() {  
    Defer fmt.Println("world")  
    Fmt.Println("hello")  
}
```

Unused Imports?

- Compiler will refuse to compile.
- Encourages good practices

Everything Bundled Together

- Package Manager
 - go get package name
- Testing framework
 - go test
- Code formatter
 - go fmt

Concurrency Example

```
func main()  
    messages := make(chan string)  
  
    go func() { messages <- "Hello World" }()  
  
    msg := <- messages  
    fmt.Println(msg)  
}
```

Concurrency

- [Communicating Sequential Processes \(CSP\)](#)
- Goroutines: “lightweight threads” that allow functions to run concurrently
- Channels: Used to pass messages between goroutines

Recommended Resources Cont. - Testing

- [A Tour of Go](#)
- [Go by Example](#)
- [Common data structures in Go](#)
- [Regular Expressions and In-Place Slice Manipulation in Go](#)
- [Traversing Directories Recursively and Sorting Objects by Attribute Value in Go](#)

Recommended Resources Cont.

- <https://medium.com/rungo/unit-testing-made-easy-in-go-25077669318>
- <https://medium.com/rate-engineering/go-test-your-code-an-introduction-to-effective-testing-in-go-6e4f66f2c259>

Questions?